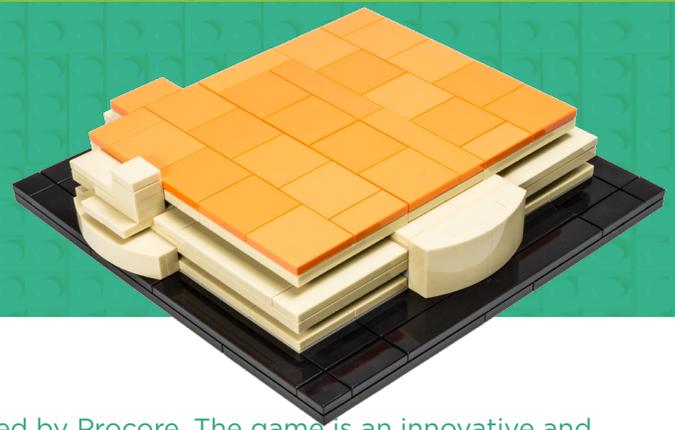


BRICK BY BRICK

The game that gives you a run
for your money!



What is Brick by Brick?

Brick by Brick is a construction management game created by Procore. The game is an innovative and engaging way to teach students real-world construction lessons. Brick by Brick combines toy building material, the Procore construction management software, and the fundamentals of construction management. While playing, teams of 3 or 4 students will take on the roles of a Project Manager, Superintendent, and Tradesperson. They'll work together to build the project, oversee their budget, and write daily logs of their progress. Each "day" of construction is 8 minutes long, and there are only 7 "days" to complete the project. Each "day" will provide a new challenge that will contribute to the students' knowledge of each role, financial management, and the demands of a schedule. Brick by Brick has proven to be a strong teaching activity for ages 10+ and is now available free of charge for educational purposes.

How do I play?

- 1 Take the Brick by Brick Facilitator Training Course.** This course will teach you how to facilitate Brick by Brick for your students. The course takes approximately 45 minutes to complete. Access the course here: <http://education.procore.com/brick-by-brick-facilitator-training-course>
- 2 Fill out the order form.** After completing the facilitator training course you will be able to order the game free of charge for educational purposes. You'll be contacted by a Procore.org implementation manager who will help you set up your educational account in Procore. Access the order form here: <https://goo.gl/forms/XeI8UIxOkK3R83Pj1>
- 3 Play Brick by Brick.** After receiving your game boxes, gather a group of teachers, construction professionals, or mentors to play the game. This is the best way for you to learn how to facilitate the game. Next, schedule a session for your students, create a game project for each team, and follow the Game Setup steps below.

Game Setup

1. Technology Setup

Each team will need a laptop computer and a mobile device (an iPad or another tablet). Devices should be charged and connected to a reliable WiFi connection. Download the Procore app on each mobile device before game play. Procore will be accessed in a browser window on the laptop computer.



2. Classroom Setup

Each team will need it's own table. Desks can be combined to face each other, or chairs can be placed around a larger table. We recommend setting up the team tables before the teams arrive and numbering each table with the team number.



3. Facilitator Setup

You'll need to project a presentation to kick off the game and also to show the game clock throughout game play. Your own laptop screen may be large enough, or you may want to project on a larger screen. Make sure that all students can see the screen.

